Major League (11 and 12 Year Old) League Rules Revised 03/01/2009

All USSSA rules will be followed for league play with the following exceptions/additions:

- 1. Time limit of 1 hour and 30 minutes or 6 innings. If the game is tied at the end of regulation, the USSSA International Tournament rule will be followed: the batter that made the last out during the teams previous at-bat will automatically go to second-base, then batting will continue in the correct order. Each team will receive it's turn at bat. Only 1 extra inning is played. If after one extra inning the game is still tied, the game ends in a tie, unless it is a championship game.
- 2. A team may score a maximum of 6 runs per inning.
- 3. All <u>league pitching rules</u> apply. If a pitching rule is violated, the game may be protested (by any league head coach) up to one week after the infraction. If the protest is upheld, the game will be ruled a forfeit.
- 4. Any defensive timeout called by a coach will be charged as a visit to the mound except for an injury or equipment repair timeout.
- 5. The coaches are to sign the official scorebook at the end of the game. This indicates the coach has checked the score and the pitching records. (i.e. innings pitched etc...), are correct. If there is a mistake, the coach should contact the head umpire or board member on duty immediately. If a coach fails to sign the scorebook, the scorebook will be considered correct as is without argument.